prod

```
using System;
using System.Drawing;

// The 'windowHandle' parameter will contain the window h
//   - Active window when run by hotkey
//   - Trigger target when run by a Trigger rule
//   - TitleBar Button owner when run by a TitleBar Button
//   - Jump List owner when run from a Taskbar Jump List
//   - Currently focused window if none of these match
public static class DisplayFusionFunction
{
    public static void Run(IntPtr windowHandle)
    {

        /* TINT */
        BFS.Audio.PlayFile("C:\\Windows\\Media\\tada.wav");
        BFS.Application.Start("D:\\APT SMART PSS\\Smart Professional Surveillance
        BFS.General.ThreadWait(3500);

        /* VINYL */
        BFS.Application.Start("C:\\Program Files (x86)\\YIHomePCClientIntl\\YIHome
        BFS.General.Sleep(3500);
        BFS.DisplayFusion.RunFunction("Focus 2");
        BFS.Input.SendKeys("+({VK_50}{VK_65}){VK_76}{VK_76}{VK_80}{VK_82}{VK_79}{V
        BFS.Input.SendKeys("{VK_13}");
        BFS.General.Sleep(3000);

        /* VINYL Mouse Clicks */
        // Pick APT group; Click show/hide cams
        BFS.Input.SetMousePosition(2095, 230);
        BFS.Input.LeftClickMouse();
        BFS.Input.SetMousePosition(1964, 182);
        BFS.Input.LeftClickMouse();
        BFS.General.Sleep(1000);

        // Max Vinyl Bay window

        if (BFS.Dialog.GetUserConfirm("Start with Brent/DJ's desk?"))
        {
            // BFS.Input.SetMousePosition(2100, 230); // vinyl bay
            BFS.Input.SetMousePosition(2100, 828); // Brent Desk
            BFS.Input.LeftClickMouse();
            BFS.Input.LeftClickMouse();
        }

        //BFS.DisplayFusion.RunFunction("Focus 2");
        //BFS.General.
        //BFS.Window.
        //BFS.Monitor.
    }
}
```

test

```
using System;
using System.Text;
using System.Windows.Forms;
using System.Threading;
//using System.Runtime.InteropServices;
using System.Diagnostics; //proc

// The 'windowHandle' parameter will contain the window handle for the:
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//   - TitleBar Button owner when run by a TitleBar Button
//   - Jump List owner when run from a Taskbar Jump List
//   - Currently focused window if none of these match
public static class DisplayFusionFunction
{
    public static void Run(IntPtr windowHandle)
    {

        BFS.Audio.PlayFile("C:\\Windows\\Media\\tada.wav");
        //BFS.Application.Start("D:\\APT SMART PSS\\Smart Professional Surveillance System\\Smar
        //BFS.General.ThreadWait(3500);

        //TINT();
        //VINYL();

        Thread thread1 = new Thread(new ThreadStart(TINT));
        Thread thread2 = new Thread(new ThreadStart(VINYL));

        thread1.Start();
        thread2.Start();

        //BFS.DisplayFusion.RunFunction("Focus 2");
        //BFS.General.
        //BFS.Window.
        //BFS.Monitor.


        /* TINT */
        void TINT()
        {
            Process proc = new Process();
            proc.StartInfo.FileName = "D:\\APT SMART PSS\\Smart Professional Surveillance System
            proc.StartInfo.CreateNoWindow = true;
            // proc.StartInfo.Arguments = "";
            //proc.StartInfo.WindowStyle = ProcessWindowStyle;
            proc.Start();
            //proc.WaitForExit();
            BFS.General.Sleep(1500);
        };


        /* VINYL */
        void VINYL()
        {
            BFS.Application.Start("C:\\Program Files (x86)\\YIHomePCClientIntl\\YIHomePCClientIn
            BFS.General.Sleep(3500);
            BFS.DisplayFusion.RunFunction("Focus 2");
            BFS.Input.SendKeys("+({VK_50}{VK_65}){VK_76}{VK_76}{VK_80}{VK_82}{VK_79}{VK_89}{VK_7
            BFS.Input.SendKeys("{VK_13}");
            BFS.General.Sleep(3000);

            /* VINYL Mouse Clicks */
            // Pick APT group; Click show/hide cams
            BFS.Input.SetMousePosition(2095, 230);
            BFS.Input.LeftClickMouse();
            BFS.Input.SetMousePosition(1964, 182);
            BFS.Input.LeftClickMouse();
            BFS.General.Sleep(1000);

            // Max Vinyl Bay window

            if (BFS.Dialog.GetUserConfirm("Start with Brent/DJ's desk?"))
            {
                // BFS.Input.SetMousePosition(2100, 230); // vinyl bay
                BFS.Input.SetMousePosition(2100, 828); // Brent Desk
                BFS.Input.LeftClickMouse();
                BFS.Input.LeftClickMouse();
            }
        };

        }

    }
```